

```
1 //canvas dimensions
2 const canvDim = 400;
3
4 let state = 0;
5
6 //input boxes
7 var inputun, inputpass;
8
9 //button
10 var loginButton;
11
12 //messages
13 var creatorLogin, UwULogin, loginM, wrong;
14
15 //usernames
16 const usernameArray = ['1', '1', 'lazy'];
```

```
18 //passwords (passwords go with the username with the same
    index)
19 const passwordArray = ['2', '2', 'password'];
20
21 ▼ function setup() {
22     createCanvas(canvDim, canvDim);
23
24     //input username
25     inputun = createInput('Username');
26     inputun.position(canvDim * 1/2 - inputun.width / 2, canvDim
    * 1/4 - inputun.height / 2);
27
28     //input password
29     inputpass = createInput('Password');
30     inputpass.position(canvDim * 1/2 - inputpass.width / 2,
    canvDim * 1/2 - inputpass.height / 2);
```

```
32 //login button
33 loginButton = createButton('Login');
34 loginButton.position(canvDim * 1/2 - loginButton.width / 2,
35 canvDim * 3/4 - loginButton.height / 2);
36 loginButton.mousePressed(login);
37 }
38 function draw() {
39   background(0);
40   textAlign(CENTER, CENTER);
41   textSize(32);
42   noStroke();
43   fill(255);
44
45   if(creatorLogin == true) {
46     text('Welcome back', canvDim / 2, canvDim / 2);
47     state = 1;
```

```
background(0);  
text('Welcome', canvDim / 2, canvDim / 2);
```

```
// gør noget
```

```
// når brugeren har gjort x, så gå videre til en anden  
skærm ved at sige state 0 x
```

```
} else if (state==2){
```

```
}
```

```
}
```

```
function login() {
```

```
  let username = inputun.value();
```

```
70▼ function login() {
71     let username = inputun.value();
72     let password = inputpass.value();
73     removeElements();
74▼    if(usernameArray.includes(username) == true) {
75▼        if(passwordArray.includes(password)) {
76▼            if(passwordArray.indexOf(password) ==
usernameArray.indexOf(username)) {
77                checkUsername(username, password);
78▼            }else {
79                wrong = true;
80            }
81        }
82▼    }else {
83        wrong = true;
84    }
```



Er du
ny bruger?

Aula

SUNDHED

Glemte din
adgangskode?

FORÆLDRE



BARN



MEDARBEJDER



Vil du vide
mere om Aula?

Aula

Vælg, hvordan du vil logge ind

UNILogin
NEM ID



ANDRE LOGINMULIGHEDER
Kun for medarbejdere



Gem login?



Ja

Nej

Username

Password

Login

Incorrect Username
or Password

Hi!



sketch.js

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Preview

```
16
17   textAlign(CENTER);
18   textSize(50);
19 }
20
21 ▼ function greet() {
22   const name = input.value();
23   greeting.html('hello ' + name + '!');
24   input.value('');
25 ▼ for (let i = 0; i < 200; i++) {
26   push();
27   fill(random(255), 255, 255);
28   translate(random(width), random(height));
29   rotate(random(2 * PI));
30   text(name, 0, 0);
31   pop();
32 }
33 }
```

what is your name?



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